Joe Weber

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February 23, 2021

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JOB EXPERIENCE:

Set Designer:

Bullet Train – Sup. Art Director: Chris Farmer – Feature, Winter 2020

9 Perfect Strangers – Art Director: Robert Joseph – TV Series, Spring 2020

Perry Mason S1 – Designer: John Goldsmith – TV Series, Winter 2019

Agents of Shield S7 – Designer: Greg Melton – TV Series, Spring 2019

For All Mankind – Designer: Dan Bishop – TV Series, Winter 2018

Legion S3 – Designer: Marco Niro – TV Series, Winter 2018

17 Bridges – Designer: Greg Berry – Feature, Fall 2018

Rim of the World – Art Director: Robert Joseph – Feature, Summer 2018

OA Part II – Designer: John Goldsmith – TV Series, Winter 2017-2018

Black Panther (Additional Photography) – Designer: Greg Berry – Feature, Fall 2017

Heathers – Designer: Robert Joseph – TV Series, Summer 2017

Hotel Artemis – Designer: Ramsey Avery – Feature, Spring 2017

Commercial Set Design/Concept Artist:

Audible, Apartments.com, Apple, Soda Stream, Xbox

 – Designer: Robb Buono

Art Dept. Production Assistant:

Marvel's Agents of S.H.I.E.L.D. Season 4 – 2016-17

Rhett and Link: Buddy System – 2016

SOFTWARE PROFICIENCY:

(In descending order)

Trimble SketchUp Pro + Layout
Moi3d
Adobe Photoshop
Blender 3d Suite
Unreal Engine 4 + Twinmotion
Rhino
Zbrush - 3d Printing
Adobe Illustrator
Adobe InDesign
Modo
Adobe AfterEffects,
Autodesk 3DS Max & Maya

EDUCATION:

Chapman University – Dodge College of Film and Media Arts
   Bachelor of Fine Arts in Film Production
   – Emphasis in Production Design, May 2016
   – Minor in Computer Visual Effects

AWARDS/ACCOLADES:

Finalist for the ADG Apprenticeship Program 2016,
placed on alternates list.